

UI and Responsive Testing

Background

This checklist will help you verify that the UI is responsive and looks correct in all browsers.

Browsers and device OS's to check

Note that the below list includes mobile devices.

- Firefox (Desktop, Android, iOS)
- Chrome (Desktop, Android, iOS)
- Safari (Desktop, iOS)
- IE
- Edge

In addition to testing all browsers, as many mobile devices as possible should be tested to ensure compatibility.

At a minimum, the following breakpoints should be verified to ensure the UI remains intact. This can be done by manually re-sizing a browser, or using responsive developer tools. In Chrome, this can be accessed by opening dev tools and then pressing “Ctrl+M”. Firefox Developer Edition has a similar feature. Also note that when dev tools are open, Chrome will have a small overlay in the corner that tells you how large the window is when you are resizing it. Test at the following resolutions:

- 1920 x 1080 (full-screen desktop)
- 1600 x 900
- 1440 x 900 & 1440 x 1024
- 1366 x 768
- 1280 x 1024 & 1280 x 800
- 1024px x 768
- 768px x 1024
- 320 x 480 (small phone portrait)
- Retina: <http://stackoverflow.com/questions/12243549/how-to-test-a-webpage-meant-for-retina-display>